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EDUCATION

MASTER OF FINE ARTS IN DESIGN | 2001-2003
University of Texas at Austin

COURSEWORK IN GRAPHIC DESIGN | 2000-2001
University of Texas at El Paso

BACHELOR OF ARCHITECTURE WITH DESIGN SPECIALIZATION | 1993-1998
Texas Tech University

COURSEWORK IN ARCHITECTURE | Summer 1997
Vicenza Institute of Design

TEACHING EXPERIENCE

ASSISTANT PROFESSOR | Art Department, Eastern Michigan University, 2004-current
My responsibilities include teaching, research, and service. I am actively involved in teaching all levels of the undergraduate and graduate program for graphic design. Course assignments include:

ART 201 INTRODUCTION TO GRAPHIC DESIGN | sophomore level

An introduction to typography, principles of hierarchy, vernacular typography, book design, and typography in motion.

ART 205 INTRODUCTION TO GRAPHIC DESIGN II | sophomore level

An introduction to typography and its relationship to image.

ART 302 INTERMEDIATE GRAPHIC DESIGN I | junior level

Introduction of critical practice and design as a social catalyst.

ART 346 IMAGE MAKING I | junior level

Image-making methodologies as they related to graphic design in both print and time-based media.

ART 460 ADVANCED GRAPHIC DESIGN | senior level

A course of self-directed study, exhibition, and portfolio preparation.

ART 462 IMAGE MAKING II | senior level

Image making as it relates to three-dimensions, time-based media, and interactive media.

Elective courses:

ART 379 DRAWING IN/AND TIME | graduate and undergraduate

An exploration of the temporal act of drawing in relationship to time-based media. Team-taught with Drawing instructor Jennifer Locke.

ART 379 MOTION GRAPHICS | graduate and undergraduate

An introductory course introducing motion graphics to design students.

ART 379 NEW MEDIA | graduate and undergraduate

An exploration of web based technologies and computational art/design.

ART 379 MULTIPLE MEDIA + TEXT | graduate and undergraduate

An exploration of the connection of creative writing and art/design. Team taught with Creative Writing instructor Jeff Parker.

TEACHING EXPERIENCE (CONT'D)

VISITING LECTURER | Department of Art and Art History, University of Texas at Austin, 2003-2004

My responsibilities included teaching, research, and service. I was actively involved in undergraduate program development and semester portfolio reviews for all undergraduate students. Courses included:

DES 351 DESIGN PERSPECTIVES | junior level, fall 2003

An exploration of the adoption of a methodology of criticism to create polemic objects.

DES 351 IMAGES IN COMMUNICATION | senior level, fall 2003

Image-making methodologies as they related to graphic design in both print and time-based media.

DES 311K DESIGN TECHNOLOGIES II | sophomore level, spring 2004

An introduction to time-based and interactive software applications.

TEACHING ASSISTANT | Department of Art and Art History, University of Texas at Austin, 2001-2003

Assisted faculty members in instruction of technologies and critique of student work. Prepared project materials for new media assignments assigned within the Design Technologies II course. Course assignments include:

DES 311J DESIGN TECHNOLOGIES I & II | sophomore level, fall 2002/spring 2003

An introduction to three-dimensional modeling software and time-based media.

DES 311K DESIGN AND PERSUASION | Junior Level, Spring 2002

Exploration of projects that exercise the designer's ability to convince and persuade.

PROFESSIONAL EXPERIENCE

FREELANCE DESIGNER | 2000-present

Currently maintain design services for various clients. Below is a list of selected clients and recent projects:

FORD GALLERY | 2004-current

Promotional materials—posters, catalogs, and postcards—for EMU's Ford Gallery.

ANN ARBOR FILM FESTIVAL | 2008-current

Promotional materials for the 2009 festival.

CHELSEA HIGH SCHOOL | 2006-2007

Consultation on the set design for *Children of Eden* and *The Miracle Worker*.

826 MICHIGAN | 2006

Promotional materials and book jacket design.

CREATIVE RESEARCH LAB | 2004

UNIVERSITY OF TEXAS CONNEXUS | 2003-2004

CINEMATexas INTERNATIONAL FILM FESTIVAL | 2003

UNIVERSITY OF TEXAS DEPARTMENT OF DEVELOPMENTAL PSYCHOLOGY ACTION PROGRAM | 2002-2003

ARCHITECTURAL INTERN | Alvidrez Architecture Inc., 1998-2001

Responsible for design, design development, construction document preparation, and consultant coordination of projects ranging in a wide scope of building types. Served as construction manager on preservation/restoration projects, various additions and renovations, and new construction. Also, designed marketing materials of different media types including: web site, multimedia presentations, request for proposals, request for qualifications, and various other promotional material highlighting selected projects.

SELECTED EXHIBITIONS

SOLO EXHIBITION | Urban Institute of Contemporary Arts, Grand Rapids, MI, January 2009

DIMENSION + TYPOGRAPHY | ISpace Gallery, Chicago, IL, January 2009

PROSPECT | Creative Research Lab, University of Texas, Austin, Texas, November 2008

ONEDOTZERO FILM FESTIVAL | Buenos Aires, Argentina, London, England, Paris, France, Fall 2008

CRISIS | Detroit Industrial Project, Detroit, MI, November 2007

NEW FACULTY EXHIBITION | Eastern Michigan University, Ypsilanti, MI, October 2007

MY PRIVATE UTOPIA | Gallery Project, Ann Arbor, MI, May 2007

DESIGN RE:VIEW 2007 | AIGA Detroit, May 2007

ADC YOUNG GUNS | AIGA Detroit, November 2006

TECHNOLOGY + IMAGINATION | Gallery Project, Ann Arbor, MI, June 2006

ELECTROTECTURE--ARCHITECTURE IN MOTION | Millennium Galleries, Sheffield, England, July-October 2005

STATE OF PLAY: GAMES WITH AN AGENDA | Australian Centre for the Moving Image, March-June 2005

DESIGN RE:VIEW .05 | AIGA Detroit, College for Creative Studies, Detroit, MI, March 2005

DIGITAL SHOWCASE 32 | Austin Museum of Digital Art, Austin, TX, March 2005

BILLBOARD SERIES 2004 | Lawndale Art Center, Houston, TX, June 14-July 10 2004

DIGITAL SHOWCASE | Austin Museum of Digital Art, Austin, TX, March 2004

INTERNATIONAL FILM FESTIVAL ROTTERDAM | January 2004

INTERNATIONAL SYMPOSIUM OF INTERACTIVE MEDIA DESIGN | Ytedepe University, Istanbul, Turkey, 2004

GAMES WITHOUT BORDERS | Cinematexas International Film Festival, Austin, TX September 2003

DIGITAL SHOWCASE | Austin Museum of Digital Art, Austin, TX, September 2003

MFA THESIS EXHIBITION | Creative Research Laboratory, Austin, TX, April 2003

SELECTED WORK IN PUBLICATIONS | REVIEWS

VISIBLE CULTURE: VISUAL RHETORIC AND THE SPECIAL ELOQUENCE OF DESIGN ARTIFACTS | Atzmon, Leslie, editor, Parlor Press, Lafayette, Indiana. Forthcoming 2009
Visual essay and article "Iced-Up and Platinum-plus."

HOBART | Issue 9, illustration for cover, 2008

HOBART | Issue 7, illustrations for short story "Amelia Imagines Herself in Terms of a Circle," 2007

ADC YOUNG GUNS 5 | Art Director's Club, New York. 2006

REDACTION | editor, 2006
Self-published design magazine.

A BOOK DESIGNED TO HELP | Die Gestalten Verlag, Berlin. 2005

ANN ARBOR NEWS | May 2006
Green, Roger. "Where Computer Technology Intersects Art"

THEDETROITER.COM | May 2006
Sousanis, Nick. "Technology and Imagination"

I.D. THE INTERNATIONAL DESIGN MAGAZINE | January/February 2004
McCoy, Katherine. "Crossing Guard"
Character and sprite developer/ animator for video game, *Crosser*, featured in article.

WORK IN PUBLICATIONS | REVIEWS (CONT'D)

ARTLIES | fall 2003

McGlotten, Shaka. "23rd AMODA Digital Showcase + Cinematexas Opening Party"

XLR8R | November 2003

Cordingley, Liz. "Digital Display"

INTELLIGENT AGENT E-JOURNAL | September 2003

Fajardo, Rafael. "Pixels, Politics & Play: Video Games as Social Commentary"

Character and sprite developer/ animator for video game, *Crosser*, featured in article.

TEXAS ARCHITECT | September/October 2003

Feature article on the Armijo Branch Library addition.

SELECTED LECTURES

COLLEGE OF ARTS ASSOCIATION CONFERENCE | Dallas, TX. February 2008

Presentation of paper "Iced Up and Platinum Plus."

AIGA REVOLUTION | Philadelphia, PA. June 2005

Presentation of paper "Growing up Post-Modern, Post-Discourse, Post-Ugly."

GAMES WITHOUT BORDERS | Cinematexas International Film Festival, Austin, TX, September 2003

Presentation of methodology and development of the videogame *Texanus Circus Maximus*.

UNIVERSITY OF GEORGIA | Lamar Dodd School of Art, Athens, GA, April 2003

Presentation of current research to students and faculty.

EASTERN MICHIGAN UNIVERSITY | Art Department, Ypsilanti, MI, March 2004

Presentation of current research to students and faculty.

AWARDS/GRANTS

FACULTY RESEARCH FELLOWSHIP | Eastern Michigan University, Fall 2008

Received full release from teaching and funding to complete a short film and video installation.

ADC YOUNG GUNS 5 | Art Directors Club, 2006

Received recognition for the Art Directors Club Young Guns biennial.

PROVOSTS AWARD FOR NEW FACULTY | Eastern Michigan University, 2004

Received a grant to produce a design publication.

INTERPRETING THE TEXAS PAST FELLOWSHIP | University of Texas and Texas Parks and Wildlife, 2002-2003

For the creation of a documentary film on the physical, social, and economic changes of Cedar Hill, TX. The film, *You Are Here*, is currently exhibited at the Penn Farm Agricultural Center.

M. K. HAGE ENDOWED SCHOLARSHIP IN FINE ARTS | University of Texas at Austin, 2002-2003

MARY MILLER BARTHOLOW ENDOWED PRESIDENTIAL FELLOWSHIP | University of Texas at Austin, 2001-2002

TECHNICAL ABILITIES

SOFTWARE | Proficient in Adobe Illustrator, Photoshop, InDesign, After Effects, Dreamweaver, Flash (ActionScript 2.0), basic HTML/CSS, Final Cut Pro, DVD Studio Pro, iDVD, iMovie, AutoCAD, Form-Z, Cinema 4D, and most word processing and spreadsheet software. Basic knowledge of Maya, Processing, and ActionScript 3.0.

PRINTING | Proficient in serigraphy and letterpress.